

Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 9/830966 Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 1) (Column 2) TYPE [SMALL ENTITY OR **TOTAL CLAIMS** ~ 18 JE 376 3 RATE FEE RATE FEE FOR NUMBER FILED NUMBER EXTRA BASIC FEE BASIC FEE OR 86O TOTAL CHARGEABLE CLAIMS minus 20= XS 9= XS18= OR INDEPENDENT CLAIMS minus 3 = X40= X80= OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN (Column 1) **SMALL ENTITY SMALL ENTITY** OR (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT AMENDMENT RATE TIONAL AFTER RATE TIONAL **PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus മ X\$ 9= X\$18= OR O Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR Ô ADDIT. FEE ADDIT. FEE EXS AMO (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST 2.0 () 8 ADDI-ADDI-REMAINING NUMBER PRESENT **AMENDMENT** RATE TIONAL **AFTER** RATE TIONAL **PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus 20 Ø מו X\$ 9= X\$18= OR independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST . · - 59 64 8 1. ပ ADDI-ADDI-REMAINING NUMBER **PRESENT** ENT **AFTER PREVIOUSLY** RATE TIONAL RATE TIONAL **EXTRA** \$ AMENDMENT PAID FOR · FEE FEE AMENDM Total Minus X\$ 9= X\$18= OR Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTA "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT, FEE ""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.